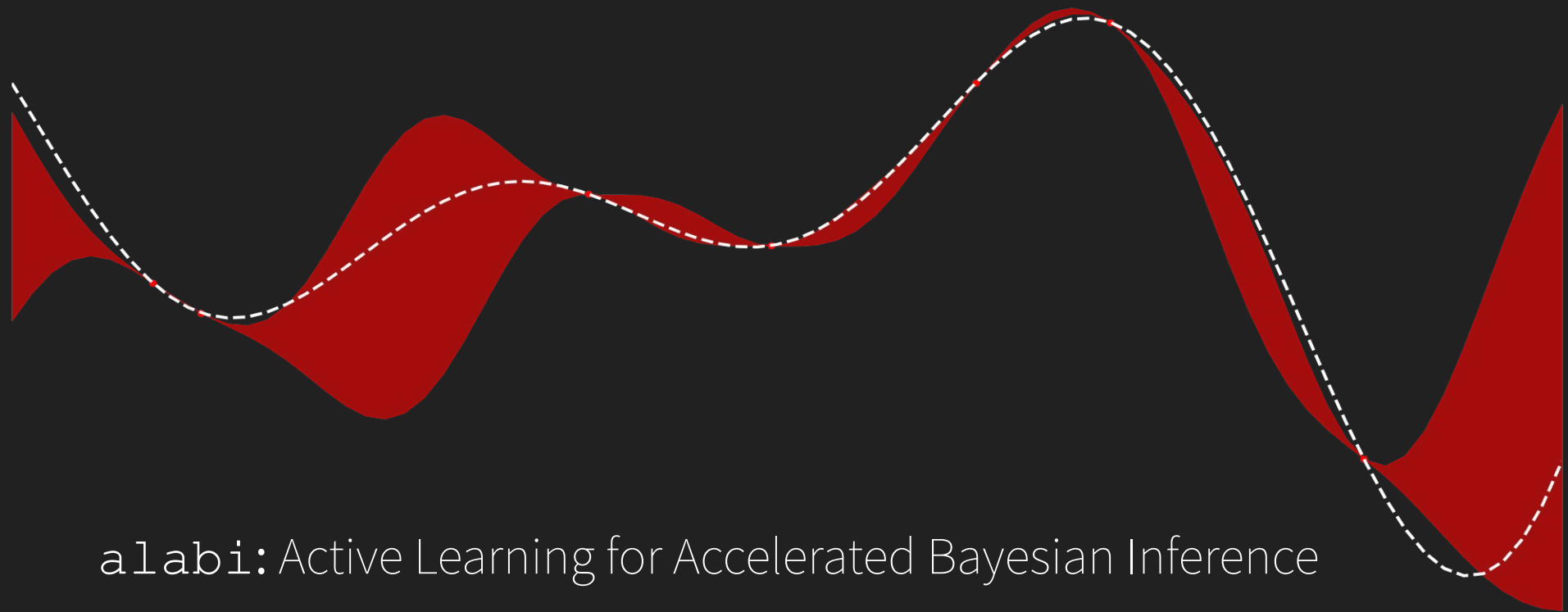


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IAU Symposium 362



Model Inference: a Universal Problem

Astronomers want to make ***predictions*** about the Universe using ***models***

Theorists: Derive forward model f

$$Y = f(\theta)$$

Observers: Measure observations Y , infer parameters θ

$$\theta = f^{-1}(Y_{\text{obs}})$$

Model Inference: a Universal Problem

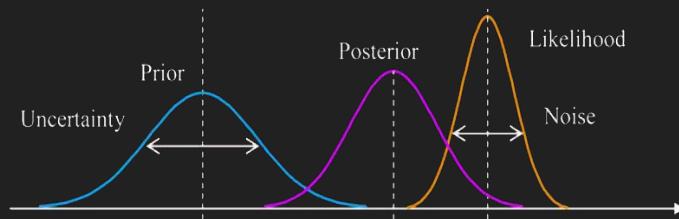
$$\theta = f^1(Y_{\text{obs}})$$

Generally we'd like to be able to **interpret** θ , and assess the confidence in our predictions from **uncertainties of θ**

Bayesian inference provides a framework for this

Bayesian Inference: Overview

BAYES THEOREM



$$\ln P(\theta) \propto \ln \text{Like}(\theta) + \ln \text{Prior}(\theta)$$

POSTERIOR

LIKELIHOOD

PRIOR

Can use Markov Chain Monte Carlo (MCMC) to evaluate posterior samples

Bayesian Inference: Challenges

But performing MCMC requires evaluating your likelihood function *many times*

Drawing sufficient walkers per dimension & drawing independent samples means computing many samples, and throwing many away

If your likelihood function is expensive, this inefficiency adds up!

(A likelihood that takes ~10s of seconds per model to run can end up taking ~weeks-months to run an MCMC even on a cluster node)

ALABI: Active Learning for Accelerated Bayesian Inference

$$\ln P(\theta) \propto \ln \text{Like}(\theta) + \ln \text{Prior}(\theta) \approx g(\theta)$$

POSTERIOR LIKELIHOOD PRIOR GAUSSIAN PROCESS
SURROGATE MODEL

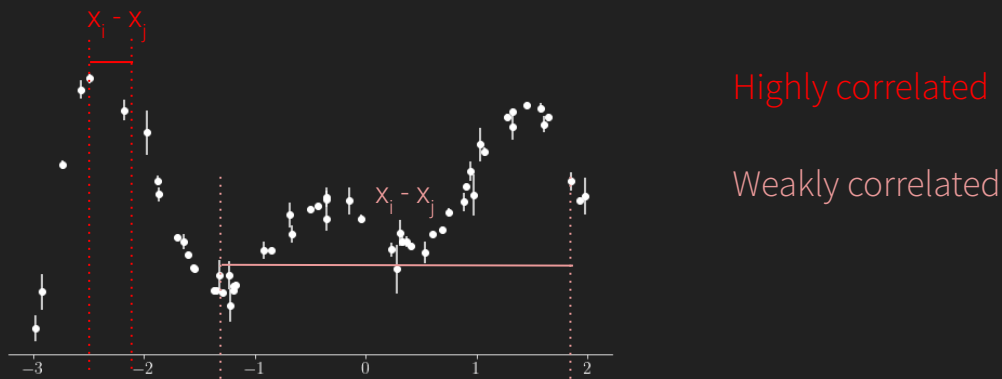
For models which are **computationally expensive**, we can approximate the posterior using a **surrogate model**

This can be done with two additional steps: **Gaussian Process + Active Learning**

Methods: Gaussian Process Surrogate Model

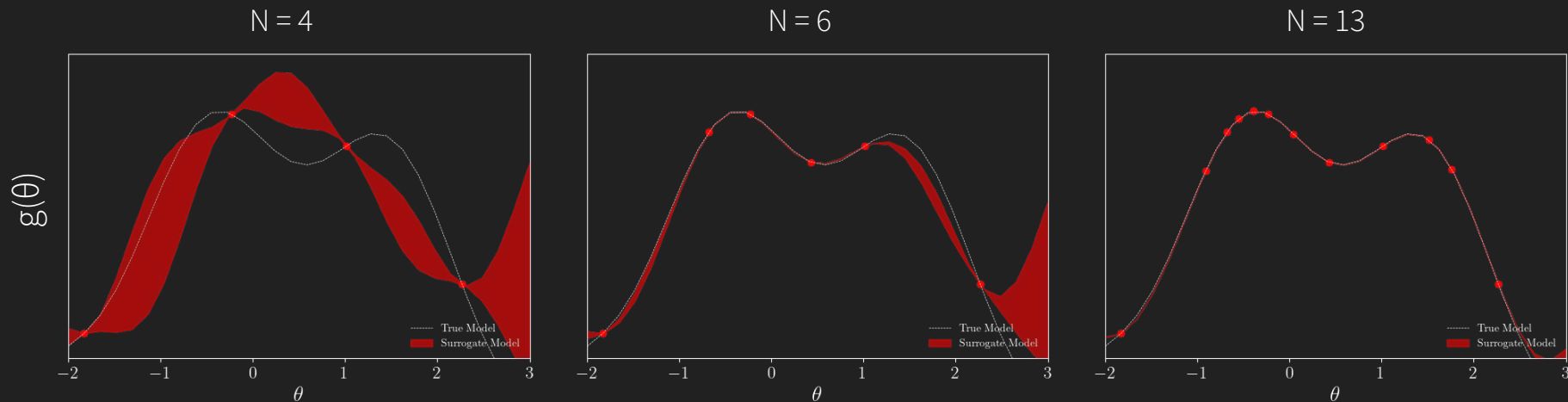
GAUSSIAN PROCESS (GP)

Assumes that **neighboring points are correlated** according to a *kernel function*



This kernel would then allow us to define our regression model as a probability distribution over functions, which has a Gaussian **mean and covariance**

Methods: Active Learning



GP is a regression model trained on N data points

More training data $\rightarrow$ less prediction uncertainty, better prediction accuracy

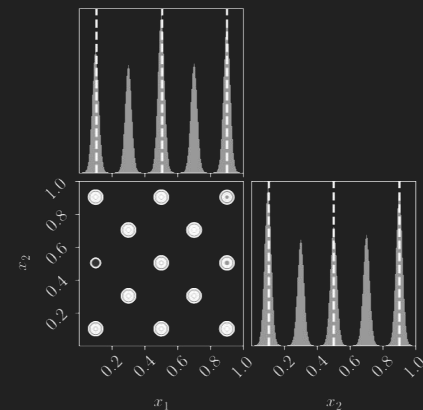
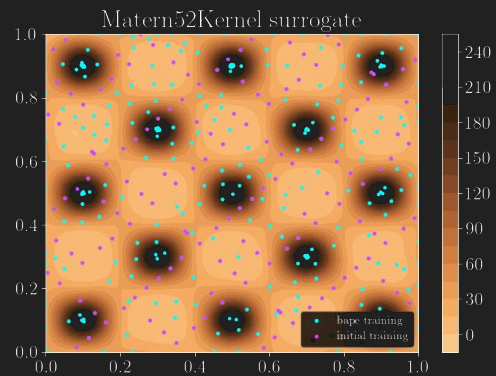
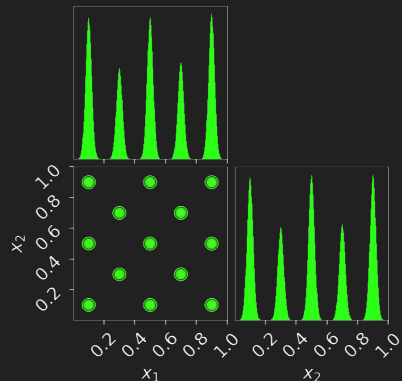
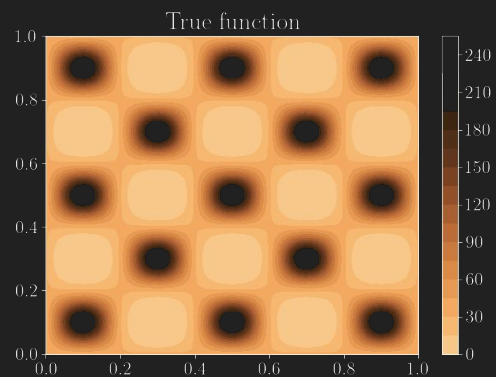
New points efficiently selected using active learning algorithm - iteratively optimize picking points with high probability and high uncertainty (Kandasamy et al. 2017)

Methods: MCMC

`alabi` easily interfaces with two different MCMC samplers:

`emcee` (affine invariant sampler; Foreman-Mackey et al. 2013)

`dynesty` (nested sampler; Speagle 2020)



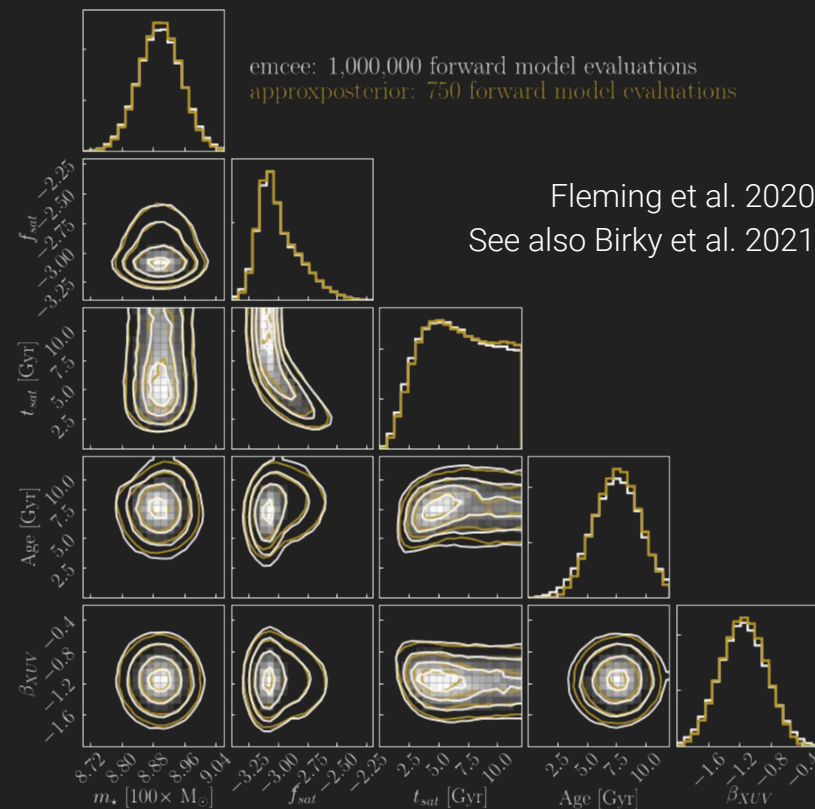
Applications

SCIENCE CASE:

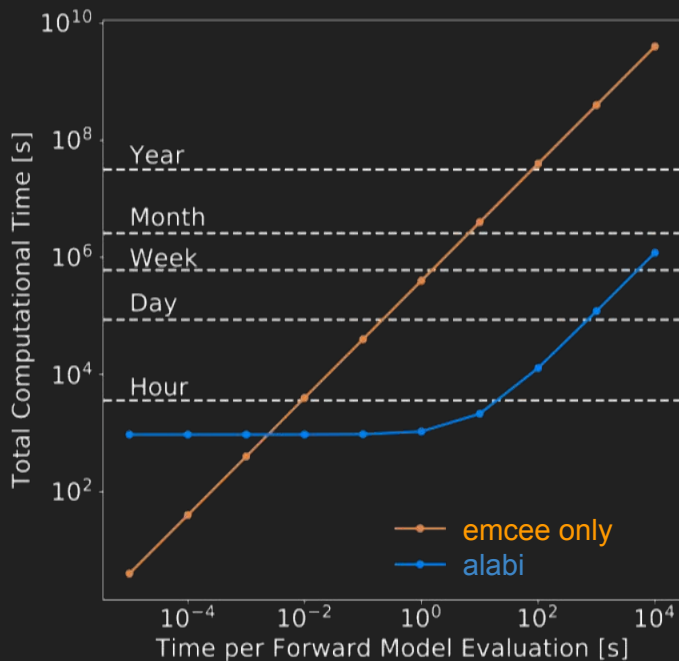
TRAPPIST-1: 7 exoplanet hosting star

5 parameter model for modeling stellar evolution + XUV luminosity using VPLanet (Barnes et al. 2020)

~4000 core hours $\rightarrow$ ~4 core hours
(weeks on cluster vs. hours on laptop)



Performance



GP surrogate model reduces MCMC computation time by orders of magnitude!

Fleming et al. 2018

Conclusions

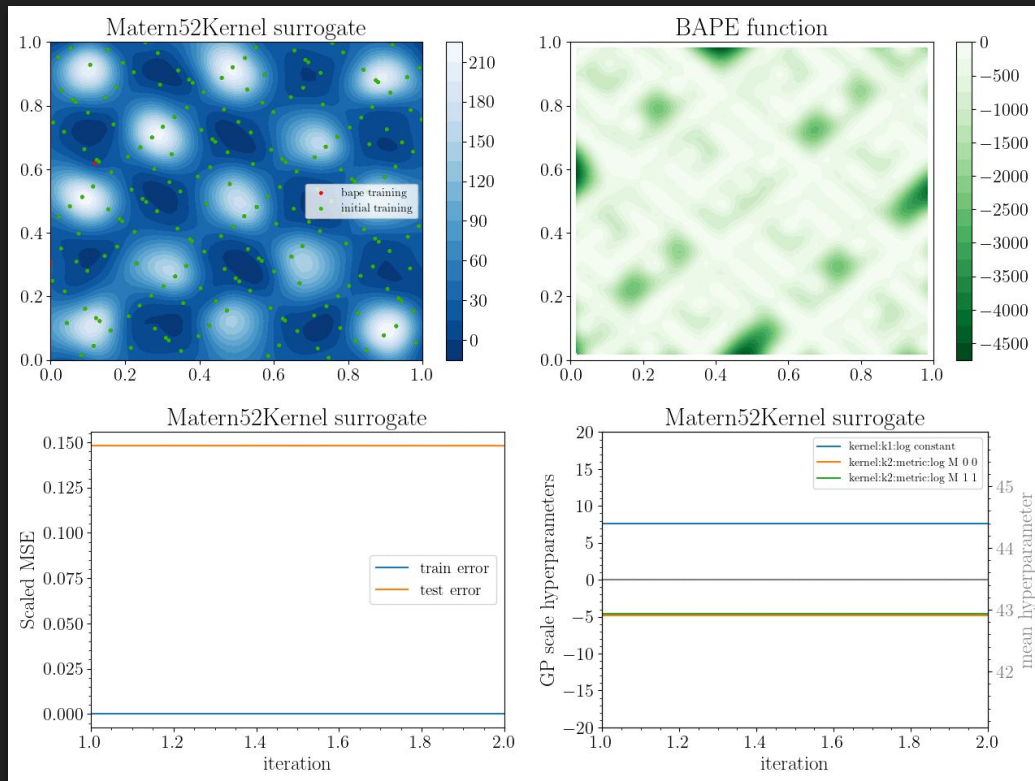
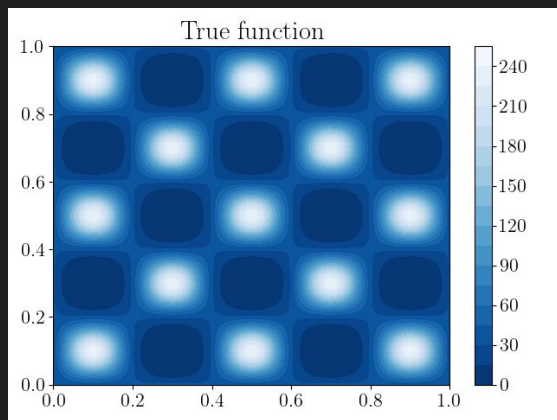
`alabi` presents a promising way forward for performing Bayesian Inference with computationally expensive models (demonstrated $\sim 1000\times$ faster)

Future work: benchmark `alabi` on high dimensional problems, incorporate additional MCMC sampler compatibility (e.g. Hamiltonian MC)

`alabi` is an open source project and welcomes contributions from the community!

<https://github.com/jbirky/alabi>

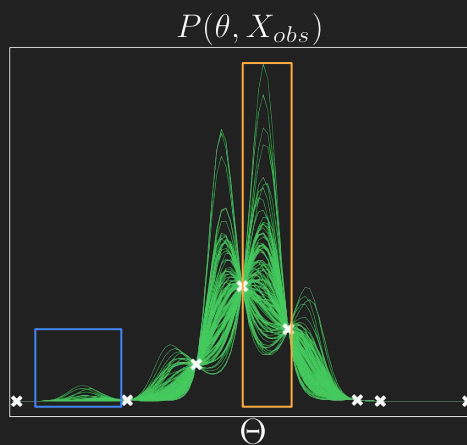
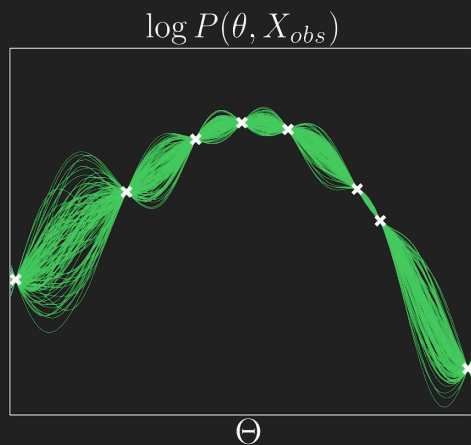
Methods: Active Learning



Methods: Active Learning

UTILITY FUNCTION

$$u_t^{\text{EV}}(\theta_+) = \exp(2\mu_t(\theta_+)) + \sigma_t^2(\theta_+)(\exp(\sigma_t^2(\theta_+)) - 1)$$



Favors selecting θ with *high probability*

Favors selecting θ with *high uncertainty*

Active learning optimizes $u_t(\theta)$ for niter

Kandasamy et al. 2017